# **Meeting Minutes #1**

**PROJECT NAME: POGO GAKKŌ**

**PROJECT STAKEHOLDER: Steve Bulgin**

**DATE: Thursday, January 24, 2019**

**PARTICIPANTS: Steve Bulgin**

**Patrick Cowan**

**Patrick Gingras**

**Andrew Godfroy**

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**Sarah Liu**

# Meeting Objective

* Introductions
* “What is POGO Project?”
* Gather Project Requirements

# Meeting Results

* project rundown: community pokemon go website
* currently there are many different chat groups spread among many different chat services
* Barrhaven group will be our starter test group

**Raid Organization**

* raid organization is currently largely just done with whatsapp or other chat services
* would like the ability to create “raid trains” - consecutive raids mapped out
* big caveat: making it a phone web application
  + would be great to receive push notifications (e.g. lobby up, get out)
  + might want chat integration, possibly with discord
* want to integrate google maps api (or other mapping service) for directions, etc.
* might want to make raids public or private
  + can send invite codes for private rooms
* important to know raid pokemon star levels

**Trade Section**

* list all current pokemon, which are available to trade, which are requested
* need a pokedex database
* need ability to list pokemon stats
* need user profiles
  + with user’s pokemon listed
* possible to tie in with discord?
* offer multiple trades (i.e. 2 for 1?)
* reporting system for moderator(s)
* ability to block users

**Profiles**

* want place where users can show achievements/medals
  + i.e. miles travelled, user level
* possibly use google and/or discord to login
  + client preference is discord account login
* might want option to make profile public or private
* might want ability for admins to create custom site-based achievements
  + might need to manually enter user achievements - rely on the honour system
  + possibly integrate an image reader to enter achievements
* track community milestones
* permalinks to profile
* profile customization a-la steam or linkedIn
  + i.e. display a user-selected selection of achievements, etc.

**Leaderboards**

* a database is required
* a spreadsheet already exists
* would like to filter by region

**PVP**

* facilitate battles (BO3)
* organize availabilities to battle
* maybe utilize push notification
* silph league -> tools already exist
* matchmaking system based on region/distance
* wants a tool to tell you what cp values need to be for you to level a pokemon while keeping it in the appropriate league
* tool to help formulate the best team (based on combined stats) for certain leagues

**Site**

* must be responsive
* progressive web app?
* includes block system, reporting system

**Hosting**

* client prefers both groups to build on the same platform/environment
* we need to suggest a platform for hosting